

# Nothing Else Matters

Music: Metallica  
Arr.: Tijs Krammer

Slow rock

The musical score is written for five vocal parts: Soprano 1, Soprano 2, Alto, Tenor, and Bass. The key signature is one flat (B-flat) and the time signature is 6/8. The score is divided into two systems, with the second system starting at measure 4. The lyrics consist of 'doo' and 'dee' syllables.

**System 1 (Measures 1-3):**

- Soprano 1:** doo dee                    dee    dee                    doo dee
- Soprano 2:**                    dee                    dee    dee                    dee
- Alto:** doo doo\_\_\_\_\_                    doo    doo                    doo doo\_\_\_\_\_
- Tenor:** (Silent)
- Bass:** doo                    dee    doo    doo                    doo                    doo                    dee    doo

**System 2 (Measures 4-7):**

- Soprano 1:** dee    dee                    doo dee                    dee dee dee    dee dee dee    dee\_\_\_\_\_
- Soprano 2:**                    dee    dee                    dee                    dee                    dee                    doo    doo    doo
- Alto:** doo    doo                    doo doo\_\_\_\_\_                    dee dee dee    dee dee dee    doo    doo\_\_\_\_\_    doo
- Tenor:** (Silent)
- Bass:** doo    doo                    doo                    dee    doo    doo                    doo                    doo                    doo



Nothing else matters – 3

15

de

dee dee doo doo doo doo

doo dee doo dee doo doo doo doo doo doo doo

who we are and noth - ing else mat-ters.

dm dm dm dm dm

**B** Section B may be skipped

18

dee doo dee dee dee doo dee

dee dee dee dee

doo doo doo doo doo doo doo doo doo doo

dm doo dee doo doo doo doo doo dee doo

Nothing else matters – 4

22

de e de e doo de e de e de e de e de e de e

de e de e de e de e de e doo doo doo

doo doo doo doo de e de e de e de e de e doo doo doo

doo doo doo de e doo doo doo doo doo doo

26

**C**

de e de e ooh

doo doo doo doo doo doo doo doo doo doo

Nev - er o - pened my -

doo doo dm dm